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Introduction to clothing manufacture by gerry cooklin pdf

© 1996-2015, Amazon.com, Inc. or its affiliates Flipkart Internet Private Limited, Buildings Alyssa, Begonia & Clove Embassy Tech Village, Outer Ring Road, Devarabeesanahalli Village, Bengaluru, 560103, Karnataka, India CIN : U51109KA2012PTC066107 Telephone: 1800 202 9898 You're Reading a Free Preview Pages 4 to 6 are not shown in this preview. Cooklin's Garment Technology for Fashion Designers By Steve Hayes, John McLoughlin and Dorothy Fairclough Preface – about this revised edition John and I revised Introduction to Clothing Manufacture on behalf of Gerry's estate and his publisher a few years ago and we are privileged to be asked to again provide a revised and updated version of his work with our 2nd edition of Garment Technology for Fashion Designers. To do this we needed to expand the team with the addition of 'Ms Garment Technology' herself, Dorothy Fairclough, thus allowing us to present a book which sticks to Gerry's original style but gives the fashion design student in the 21st century a useful overview of the technical aspects to fashion product development. Whilst it is true to say that the globalisation of the fashion industry has had a major impact on the distribution of roles between manufacturer and retailer many of the fundamentals of garment technology applicable to the design and development of fashion products have remained constant. The need for the designer to understand the impact of design decisions on production lead times and overall product costs is in fact of greater importance the more the marketing and design operations are decoupled from those of manufacturing and distribution. What we hope to provide with this edition is the technical knowhow to enhance the design, development and creation of fashion products and to minimise the disruptive impact of unsuitable, ill-conceived and poorly managed ideas fixed at the design stage but realised – and accounted for – during the creation phase. Three of the central themes covered in this edition are direct materials utilisation and labour costs, garment and textile technology and the operation of the product development department. These are all necessary areas for the designer/product developer to understand if they are to deliver product to the right price, to the right quality, at the right time and right for the targeted consumer.Acknowledgements Much of the original material from the 1st edition is still applicable today and has been re-used, therefore our thanks are extended to the machinery manufacturers, their agents and other organisations who provided the technical material and permission to reproduce illustrations of their products and exhibits for the 1st edition and also to those who have helped by providing technical images and details specifically for this revised version. Thanks especially to:Paula Wren, Manchester Metropolitan University for the creation of the design specifications used in Chapter 14.Caroline Hertz, Manchester Metropolitan University for her help in understanding the Product Development Process.David Mellett, Matalan Ltd, UK for his advice on all aspects of garment manufacture.Table of Contents Preface – about this revised edition vi Acknowledgements viiPart I The Commercial Designer 1 Chapter 1 The Designer's Role within Product Development and Manufacture 3 Chapter 2 The Designer and Garment Costs — The Commercial Designer 7 Chapter 3 Pattern Cutting and Materials Utilisation 15 Chapter 4 Garment Trimmings 36 Chapter 5 Designing for Manufacture 47Part II Garment Technology 53 Chapter 6 Understanding Textile Materials 55 Chapter 7 Sample Cutting 76 Chapter 8 The Principles of Fusing Technology 99 Chapter 9 The Principles of Sewing Technology 112 Chapter 10 The Principles of Pressing Technology 138 Chapter 11 Garment Finishing and Inspection 150 Chapter 12 Selecting Appropriate Technology 160Part III The Operation of the Product Development Department 165 Chapter 13 The Sample Room 167 Chapter 14 Communication 173 Chapter 15 Management/Leadership and Organisation 184 References 193 Index 195 This book is US$10. Order for this book:(Request for sample page click on "Order Now" button) Or, Send email: textileebooks@gmail.com Download Product Flyer Download Product Flyer is to download PDF in new tab. This is a dummy description. Download Product Flyer is to download PDF in new tab. This is a dummy description. Download Product Flyer is to download PDF in new tab. This is a dummy description. Download Product Flyer is to download PDF in new tab. This is a dummy description. The revised version of this established textbook provides a unique introduction for students and new entrants to the clothing industry. Profusely illustrated, it sets out a panoramic view of the day-to-day operation of a clothing factory, including management, design, marketing, finance and purchasing as well as quality control and production. The practical aspects of clothing manufacturing are explained, from the original design to deliveries to retail customers, and each of the basic planning and manufacturing technologies is described with many practical examples of their applications. The Authors Gerry Cooklin had over 30 years' experience in the British and Israeli clothing industries and for 12 years was deputy managing director of the Bagis Group in Israel where he was responsible for technology and development. Dr Steven G Hayes is Senior Lecturer in Fashion Technology at The Department of Clothing Design and Technology, Manchester Metropolitan University, Manchester. John Mcloughlin is a Research Associate at the University of Manchester and an International Technical Consultant to the clothing industry. Also available from Blackwell Publishing Pattern Grading for Women's Clothes Gerry Cooklin 0 632 02295 7 Carr & Latham's Technology of Clothing Manufacture Third Edition David J Tyler 0 6320 5248 1 The Apparel Industry Richard Jones 0 632 05592 8 How Fashion Works Gavin Waddell 0 632 05752 1 Preface. Introduction. Acknowledgements. Part 1 THE CLOTHING INDUSTRY. 1 Structure of the Clothing Industry. 2 Sectors of the Clothing Industry. 3 Product Types and Organisation. Part 2 THE ORGANISATION OF A CLOTHING FACTORY. 4 Principles of Management. 5 Design Department. 6 Marketing Department. 7 Finance Department. 8 Purchasing Department. 9 Production Department. 10 Operations Department. Part 3 MANUFACTURING TECHNOLOGY. 11 Cutting Room. 12 Fusing Technology. 13 Sewing Technology. 14 Pressing Technology. 15 Production Technology. 16 Warehousing. Part 4 ENGINEERING AND QUALITY CONTROL. 17 Production Engineering. 18 Quality Systems and Methods. Bibliography. Index An introductory textbook is greatly needed for a variety of educational courses. The entire subject of clothing manufacturing is examined and explained in simple and practical terms. Includes many realistic examples of the day-to-day operation of a clothing factory.

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